## Waveney Ramblers Waveney Way 3 Somerleyton

9.5 Miles OS Map: OL 40 Track: **TM 47819 97121 GPX for SatNav** Updated: 2018

By agreement with the Dukes Head, park and meet in their car park. There is street parking nearby.

Head right, south, from the pub. Take the rightmost branch, south and soon SW, past garages, right. Opposite number 12, kink left and right though a hedge gap and head SW, through the gate, into Somerleyton Marina. Follow the gravel road, SW, past stored boats. When the gravel bends right, turn left, SE, through a gap under tall Leyland Cypress trees. Follow the road past houses, right. At the Y-junction, turn right, south. At tarmac and close to the railway station, turn left, NE along Station Road. At Waveney Grange Farm, turn right, south, on a wide gravel farm track. Branch left, uphill, on a smaller track, Waddling Lane. At a Y-junction, turn right, SE, signposted Angles Way. The track passes damp looking meadows and heads uphill into woodland. Turn right, SE, onto the smaller path, signposted Angles Way.

Cross a board-walk and footbridge and continue SE, trees right for another 600 metres. Turn left, NE, uphill, along a wide farm track. At a Y-junction, turn right, east, back on Waddling Lane. 140 metres later, bear left, NE, along a narrower track. Follow this all the way to the B1074. At the main road, turn left and right, NE, along Hall Road. Turn left, north, on the first footpath, initially tarmac and soon gravel. Head towards the church. Back on tarmac, turn right, NE, past the primary school. Just before St Mary the Virgin, turn left, north, or a few metres further on go through the main gate to visit the church, rejoining the path in the NW corner of the churchyard.

Head north through trees, then hedge right. The path kinks right and left and continues north, hedge left. At the end of the field bend right, then left, north, between hedges. Back on tarmac, Lound Road, turn right, roughly east. Turn right, south, along The Street. Turn left, east, along Orchard Close. Turn left, north, into The Pippins. At the end, turn right and head through the kissing gate, then NE, diagonally across the open field. At the far side, head east for a few metres, then left, north, hedge right. Continue north, no hedges, to a patch of woodland. Turn right, east, woodland left. Ignore a path to the left.

A few paces after the end of the woodland, the path bends left, north, hedge right. Continue north, no hedges. Continue north, hedge left. At the tarmac, kink left and right and continue north under the power line spaghetti, hedge left. Continue north to the road, hedge both sides. At the road, turn left, SW. Turn right, NW, into Back Lane. At the red letter box (and phone box if it's still there), turn left, south, towards farm buildings. Bend right, SW past more buildings. Bend left, SW, between yet more farm buildings. Turn left off the farm track when it bends right, west. Continue SW, fence left, pond left, poplars left. After the poplars, turn right, west, hedge right, towards a pole mounted transformer, house right. After the house, continue west, hedge right. Cross a side track and head SW across an open meadow towards Suffolk pink houses. Head west to the end of Blacksmith's Loke. Turn right, north, towards the Village Maid and pond. After the pub, turn left, west for nearly a mile. At the T-junction, turn left, south, hedge left, St Mary's Ashby church left. Continue south over a farm track crossroads. At tarmac, turn right, west, woodland left. At Market Lane, turn left, south, hall boundary wall left. Continue south at the B1074, hall boundary wall left. At the hovercraft on the stone pillar, bear right and head south along The Street, soon SW. Follow this road all the way back to the pub.

