

Waveney Ramblers Harleston 17 Mendham

OS Map: X 230, 231 Track: [TM 27540 85036](#) [GPX for SatNav](#) 5.5 Miles Updated: 2019-09-09

Start from the Wortwell Community Centre.
Head SE across the playing fields towards the Wortwell Bell.
Cross into Low Load and via the small car park, head east across a field.
Head through the mobile homes park, lakes left and right.
Continue east over a stile into a field and follow the perimeter, east.
At the field corner, head right, SW, hedge left.
Cross another stile and turn left, east.
Near the houses, turn right, south and head past the old mill.
Cross the Waveney and head south across the meadow. Cattle risk.
About half way across the meadow, bear left, SE, to the field corner.
Head SE and pass Downs Farm through multiple gates/stiles.
After the farm, turn right, SW, and head through the farm grounds and meadows.
Cattle risk.
The meadow path converges with Sconch Beck Road.
Leave the meadows and head west along Sconch Beck Road.
In Mendham, turn right, west, along The Street.
At the Alfred Munnings pub, continue west into the All Saints churchyard.
At the church, head left onto the church access lane.
Head west, then north. Turn left, west, along The Street and cross the Waveney.
Turn right, NW, taking a shortcut across a meadow.
Head right, north, along Low Road.
Take the first footpath, left, west, climbing the slope.
After 700 metres, turn right, east, soon NE.
Turn right along Green Lane, NE, soon north.
Continue NE along Cook's Lane.
After a house, turn sharp right, south. Fine views.
Drop down to Low Road and turn left, NE, for 640 metres.
Turn left, NW, onto a footpath between houses.
After two LRLR kinks, head NW to the old school and High Road.
Head right, east, along the High Road.
Turn left, north, between houses, onto a footpath.
Turn right, NE, hedge right.
Cross a stile into the playing fields and continue NE.
Return to the community centre and car parking.

Mendham

5.5 Miles - Harleston - 17

Wortwell, Community Centre

cherubs.handrail.boils

